
MYRDDIN
FLIGHT SIMULATION • FLIGHT SIMULATION • FLIGHT SIMULATIO
AMSTRAD
CPC 464

MYRDDIN FLIGHT SIMULATION

Real time simulation with 3D Graphics

Uses massive 64,000 × 64,000 LONGITUDE & LATITUDE flying area, making each flight completely different. Developed under pilot instruction to give realistic flight effect. View through cockpit gives moving 3D graphics.

Comprehensive instrument panel with moving needle meters and digital displays.

15 Aircraft types from 100-500 knots airspeed.

3 runways available for refuelling, take-off and landing ... ground and landmark orientation correct with all flying attitudes (rolls etc).

3D landmarks you can fly around.

Hours of absorbing skilful involvement with this superb simulation ... complete with manual and fully detailed chart of landmarks and airfields.

JOYSTICK OR KEYBOARD OPERATION

MYRDDIN SOFTWARE
P.O. BOX 61
SWINDON WILTS.
TEL: 0793 40661.

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